

Who Durnit?



A deceptively simple deduction game

Complete components:

- 18 cards
- Small rule sheet
- Wallet
- Pencils & paper

	Pirate	Meeples	Robot
Red	J1	X	F
Yellow			
Blue	A1		
Female		?3	
Male	Y2		

# of Players 2 to 6	Game Length 10-20 minutes 	Skill Level 	Luck Level
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Who stole the game?

A new space game was delivered to the front door, but now it's gone.

We know that one of the neighbors stole it.

The robots like space stuff.

The pirates steal for a living.

The meeples covet all games.

Narrow the suspects, and win by guessing the most characteristics of the guilty culprit!

Features:

Fun for families with children, or a light-strategy filler for gamers	Scalable for 2 to 6 players, best with 3 to 5
Quick and easy to learn, hard to deduce the right answers	No language dependency
Fresh theme	Intuitive mechanics
Players may take notes in whatever fashion they prefer	Optional notes sheets available

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