

SELL SHEET

STEAMPUNK ARENA™

COMPONENTS *PER PLAYER

Game Board*	1 Hero Card*
Base Board*	1 Hero Piece*
Base Tile*	8 Bridge Tiles*
12 Unit Pieces*	5 Damage Counters*
3 Fortress Pieces*	5 Six Sided Dice
Land Tiles, 5 Resource	1 Resource Screen
5 Unit Bonuses, 5 Disasters	

THE HOOK

SteamPunk Arena is best described as a turn-based strategy game within a turn-based strategy game. Each player begins the game with an equal amount of units and an equal amount of land tiles. From there the players' choices will influence the outcome of the match. Using a bit of luck alongside some tactical decisions, a player aims to seek out an advantage over the others. The game ends for you when there are no more units left on the board or in your base.

MECHANICS

1. 4X 2-6 Player turn-based
2. Dice Based Attack System
3. Resource Driven
4. Balanced Set Pieces with Hero Modifier.

This is a gritty rust covered 4x 2-6 player turn-based strategy game that takes place in a dystopian future where the polar ice caps have melted, the oceans have risen and the remaining factions fight over salvage found in a plot of ocean known as the arena.



60-90 MINUTES
MORE PLAYERS
MORE MINUTES



2-6

EXPANDABLE



13+

HIGHLIGHTS

1. No play-through is ever the same.
2. Medium weight complexity.
3. Intriguing TM'ed IP with an exciting list of potential expansions.
4. Test it out for free on TableTop Simulator.

STEAMPUNKARENA.COM